

**\$105,000,000 for Arts Education
and
\$500,000,000 for Arts Education and Physical Education**

This information is current as of August 18, 2006. Trailer bills are currently in process for both funding sources so we await final language. One reason for trailer bills is wording "art and music" on one place and "arts and music" in another place. The wording needs to be "arts and music" or "visual and performing arts." All trailer bills must be submitted no later than August 31, 2006; the Governor must sign all trailer bills no later than September 30, 2006.

Please feel free to contact the Visual and Performing Arts Consultant at CDE for further updates, ncarr@cde.ca.gov.

The state 2006-2007 budget has targeted money for visual and performing arts education. This is an exciting historic time and hopefully the first recovery step since 1978 and the impact Proposition 13 had on education, and specifically arts education.

The \$105M is considered on-going funding and is targeted for districts, charter schools and county education programs. At this time allocation is based upon A.D.A. AB 1811. The Visual and Performing Arts community of educators provide/suggest key focuses for standards-based sequential arts education, considerations that include: professional development for arts specialists, administrators, and generalist teachers; hiring of credentialed arts specialists; establishment of a district arts committee; evaluation of existing arts education programs; creation of standards-based sequential arts education programs to be delivered within the school day and including curriculum development and assessment; purchasing of supplies and equipment aligned with the curriculum of instruction; and that the funds supplement and not supplant existing resources for visual and performing arts. In discussions prior to funding, conversations revolved around reporting back to the legislature and Governor's office about how districts were intending to use the funds and learning what differences the monies made for our students

The \$500M is one-time money intended for use to support instruction of Physical Education and Visual and Performing Arts at school sites. At this time allocation is based upon site enrollment. The \$500M amount comes from the former proposed funding of \$250M for Physical Education and \$250M for Visual and Performing Arts. At this time AB 1802 directs use of funds to supplies and equipment to support standards-aligned Physical Education and Visual and Performing Arts instruction.

Until all trailer bills, pertinent to the state's 2006-2007 budget, are signed by the Governor, the visual and performing arts community awaits the final word on specificity regarding these two funding sources. In the meantime, review your district plan, see where you have well covered certain aspects and where you feel there are needs. Establish a committee to do this, if you do not already have one in place. If your district does not have an arts education plan begin the convening of an arts education committee to look at what is and is not in place. Should you need suggestions of how to approach this evaluation, please do not hesitate to contact the Visual and Performing Arts (VAPA) Consultant at the California Department of Education (CDE) (ncarr@cde.ca.gov); the California Alliance for Arts Education (CAAE) laurie@artsed411.org. regarding their joint work with the PTA, the CAEP project; or The California Arts Project (TCAP) via kalexand@csusb.edu. Should you have questions about potential uses of the funding, please do contact your state consultant for the Visual and Performing Arts (referred to previously), TCAP (referred to previously) or see supply and equipment lists on the four arts organizations websites: California Dance Education Association (CDEA) www.cdeadans, California Association for Music Education (CMEA) www.calmusiced.com, California Educational Theatre Association (CETA) www.cetaweb.org, or the California Art Education Association (CAEA) for visual arts and digital arts www.caea-arteducation.org.